

Decisions Under Uncertainty: Reinforcement Learning for Impulse Control Piecewise Deterministic Markov Processes

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Medical context

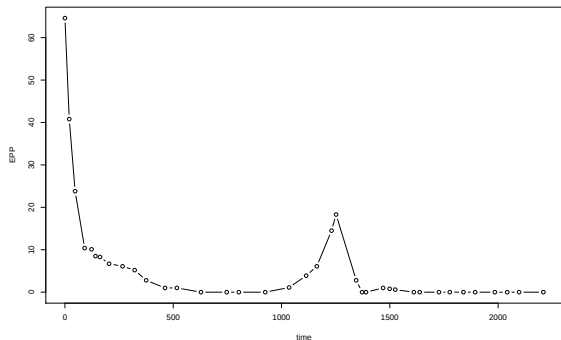


FIGURE: Example of patient data^a

- Patients who have had **cancer** benefit from **regular follow-up**;
- The concentration of clonal immunoglobulin is measured over time;
- The doctor has to make new **decisions** at each visit.

^aIUCT Oncopole and CRCT, Toulouse, France

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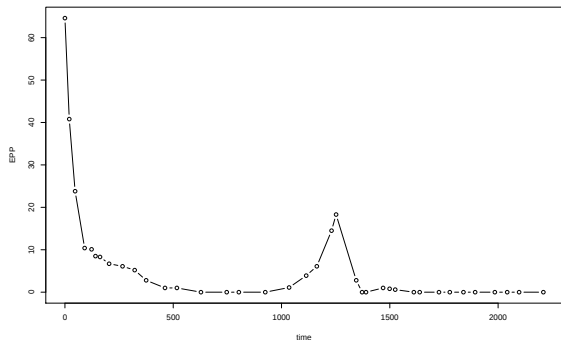


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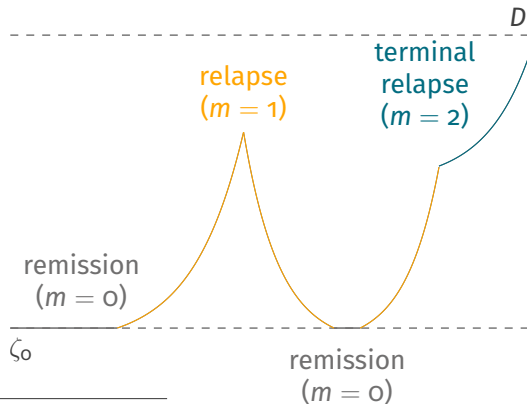
- Patients who have had **cancer** benefit from **regular follow-up**;
- The concentration of clonal immunoglobulin is measured over time;
- The doctor has to make new **decisions** at each visit.

⇒ **Optimising decision-making to ensure the patient's quality of life**

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Controlled PDMP¹

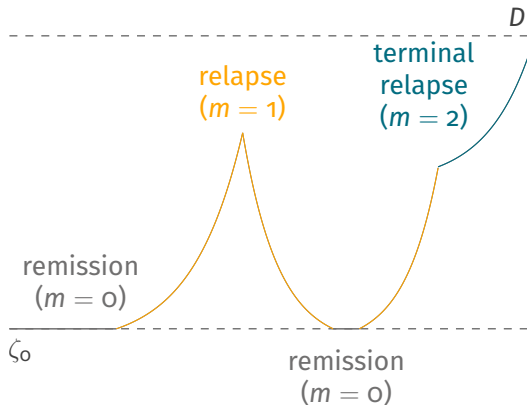
We switch **randomly** from one **deterministic** regime to another.



¹Piecewise Deterministic Markov Processes

Controlled PDMP¹

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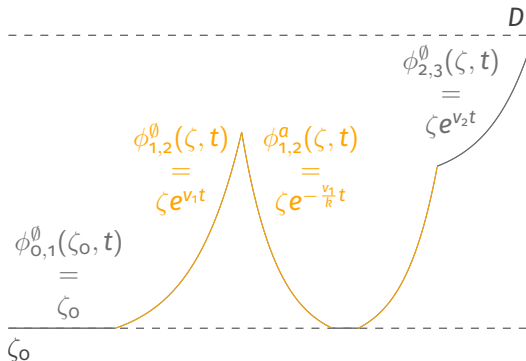
Let $x = (m, \ell, k, \zeta, u)$ the patient's condition:

- m the patient's condition;
- ℓ the current treatment;
- k the number of treatments;
- ζ the biomarker;
- u the time since the last jump.

¹Piecewise Deterministic Markov Processes

Local Characteristics of a PDMP²

A PDMP is defined by three local characteristics.



FLOW

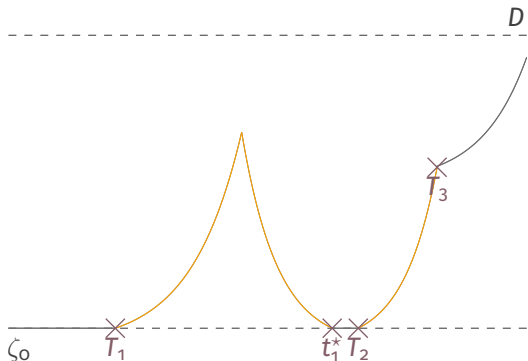
Description of the deterministic part of the process.

$$\Phi^\ell(x, t) = (m, k, \ell, \phi_{m,k}^\ell(\zeta, t), u + t)$$

²Piecewise Deterministic Markov Processes

Local Characteristics of a PDMP²

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JUMP INTENSITY

Description of the process jump mechanisms.

- Boundary jump (deterministic)

$$t^*(x) = t_{m,k}^{\ell*}(\zeta) = \inf\{t > 0 : \phi_{m,k}^{\ell}(\zeta, t) \in \{\zeta_0, D\}\}$$

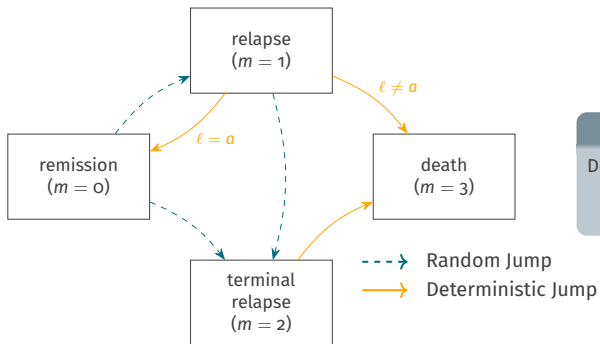
- Random jump

$$\mathbb{P}(T > t) = e^{-\int_0^t \lambda_{m,k}^{\ell}(\phi(x,s)) ds}$$

²Piecewise Deterministic Markov Processes

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MARKOV KERNEL

Description of the state of the process after each jump.

$$\mathbb{P}(X' \in A | X = x) = \int_A Q_{m,k}^d(\Phi^\ell(x, T), dx')$$

²Piecewise Deterministic Markov Processes

Solving impulse control for PDMP³

Identify an ϵ -optimal strategy $\mathcal{S} = (\tau_n, \chi_n)_{n \geq 1}$

$$\underbrace{\mathcal{V}(\mathcal{S}, x)}_{\text{Expected cost of strategy } \mathcal{S}} = \mathbb{E}_x^{\mathcal{S}} \left[\int_0^{+\infty} e^{-\gamma t} \underbrace{c_R(X_t)}_{\text{current trajectory cost}} dt + \sum_{n=1}^{\infty} \underbrace{c_I}_{\text{impulse cost}} (X_{\tau_n}, X_{\tau_n^+}) \right],$$

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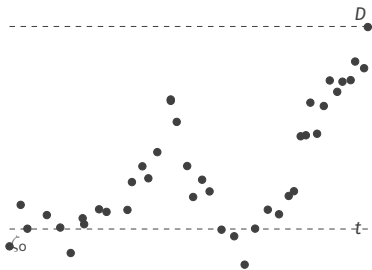
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$$\mathcal{V}^*(x) = \inf_{\mathcal{S} \in \mathcal{S}} \mathcal{V}(\mathcal{S}, x)$$

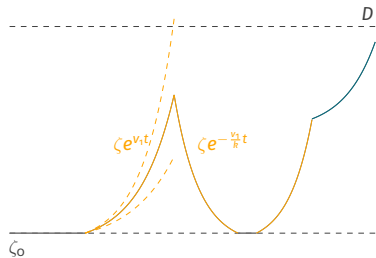
³Piecewise Deterministic Markov Processes

Difficulties

Partial observation

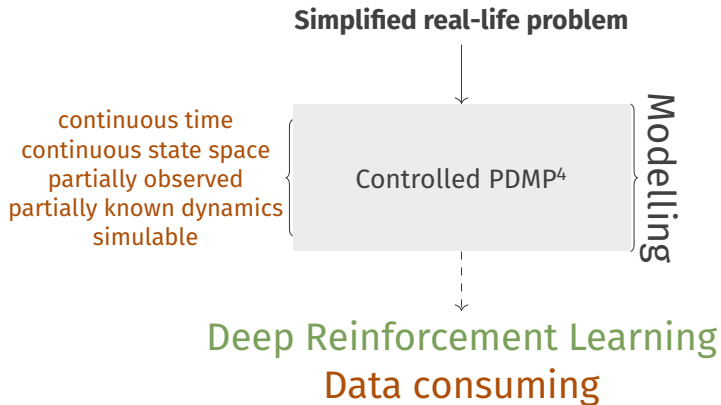


Partially known dynamics

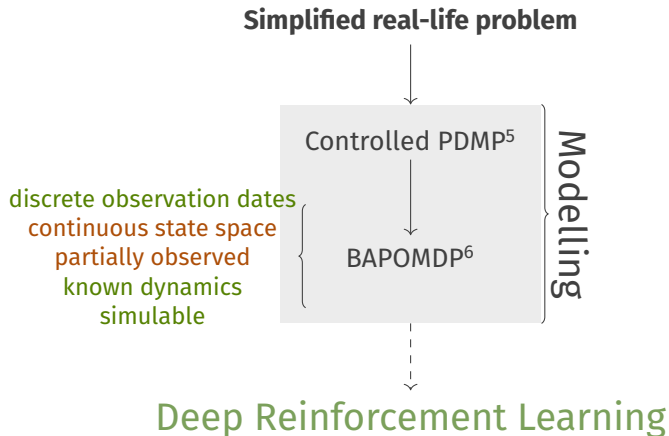


Hypothesis: $v_1 \sim \text{Log-Normal}(\mu, \sigma^{-2})$, with μ and σ unknown.

Methods



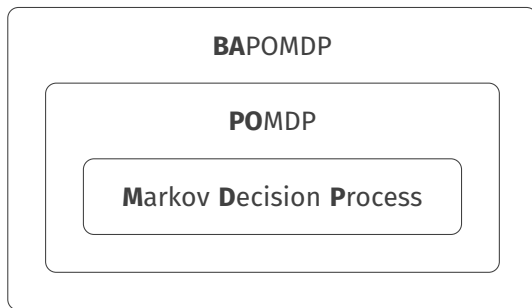
⁴Piecewise Deterministic Markov Processes



⁵Piecewise Deterministic Markov Processes

⁶Bayes-Adaptive Partially Observed Markov Decision Process

Characteristics of a MDP⁷



⁷Markov Decision Process

Characteristics of a MDP⁷



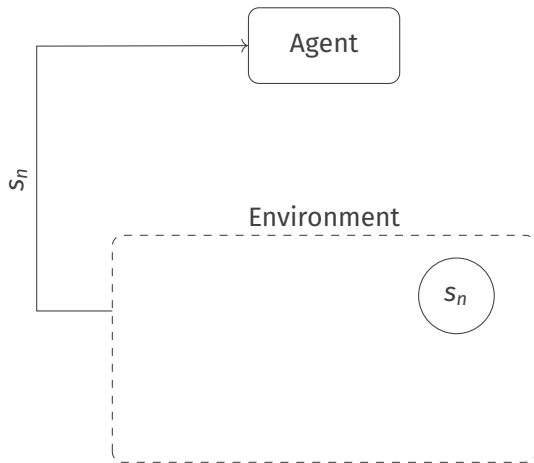
MDP DEFINITION

A MDP is defined by a tuple $(\mathcal{S}, \mathcal{A}, P, c)$.

- Patient condition $s = (m, k, \zeta, u) \in \mathcal{S}$;
- Actions $a = (\ell, r) \in \mathcal{A}$;
- Transition function $P(s' | s, a)$;
- Cost function $c : \mathcal{S} \times \mathcal{A} \times \mathcal{S} \rightarrow \mathbb{R}$.

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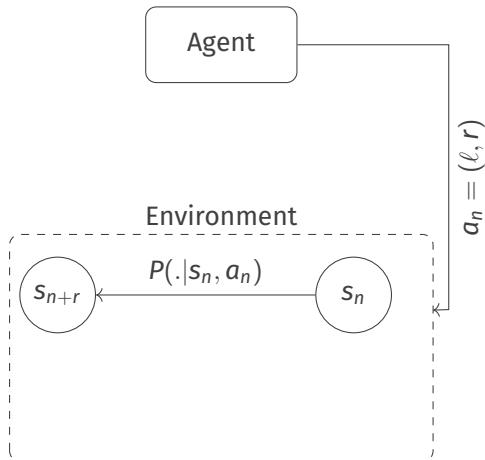


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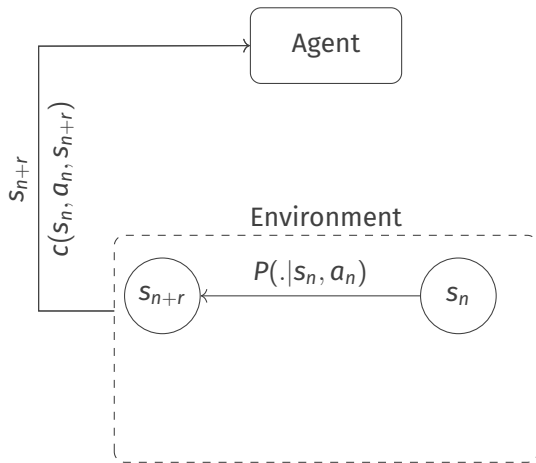
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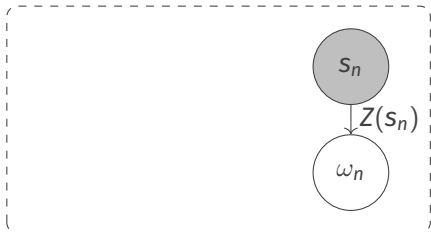
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Characteristics of a POMDP⁸

Agent

Environment



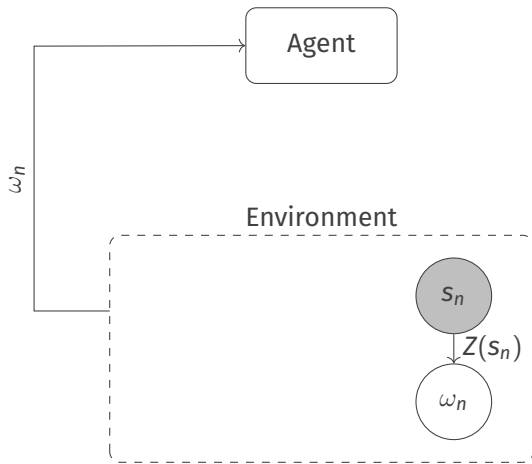
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⁸Partially Observed Markov Decision Process

Characteristics of a POMDP⁸



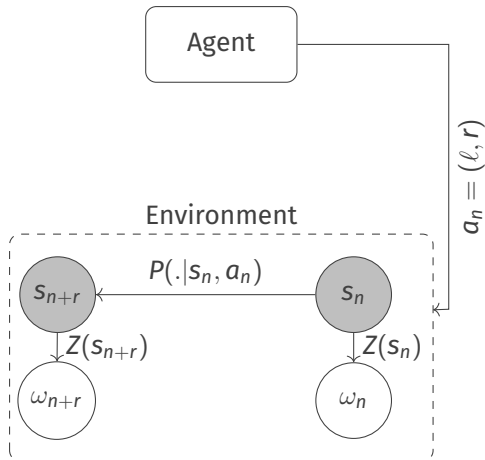
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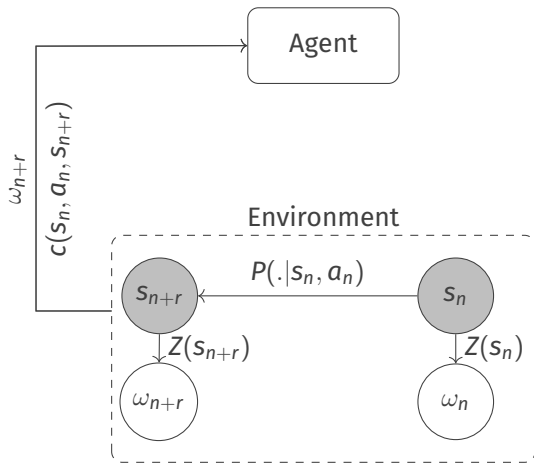
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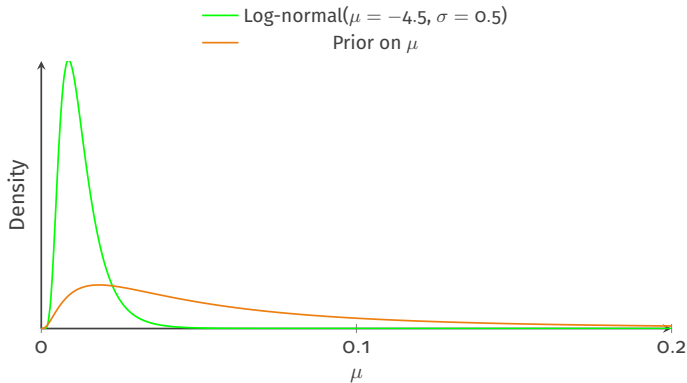
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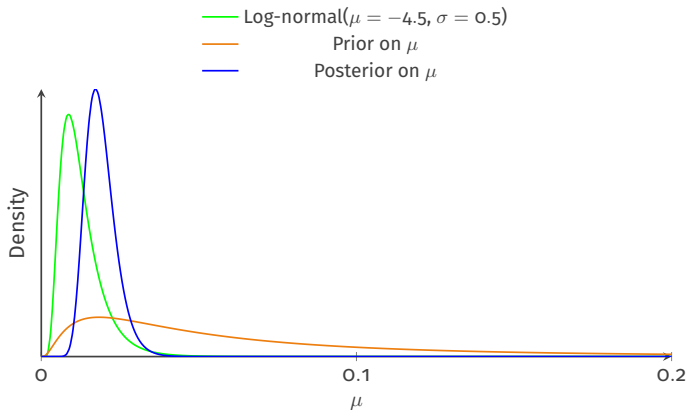
Handle uncertainty with Bayesian framework

We do not know the distribution parameters (μ, σ^{-2}) of the slope law v_1



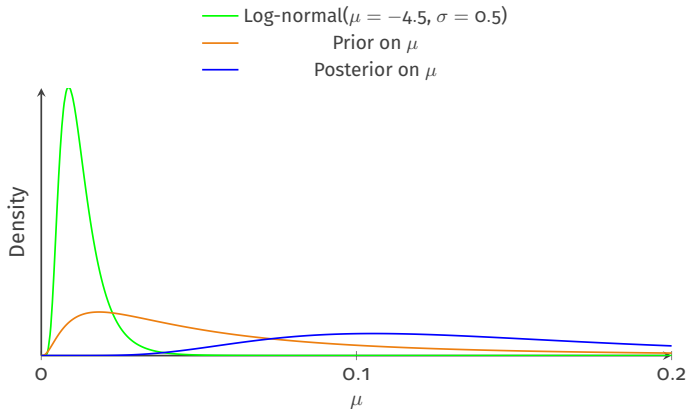
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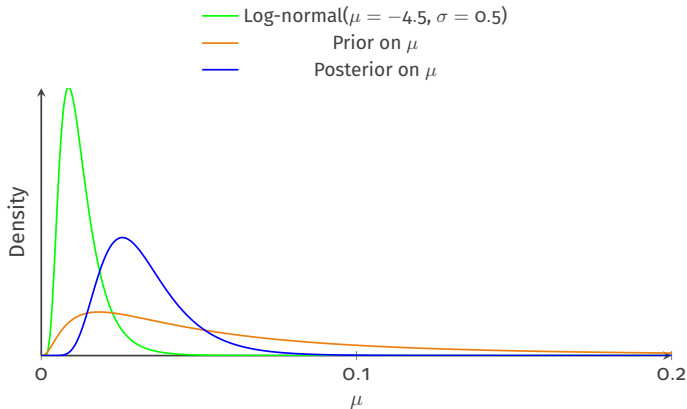
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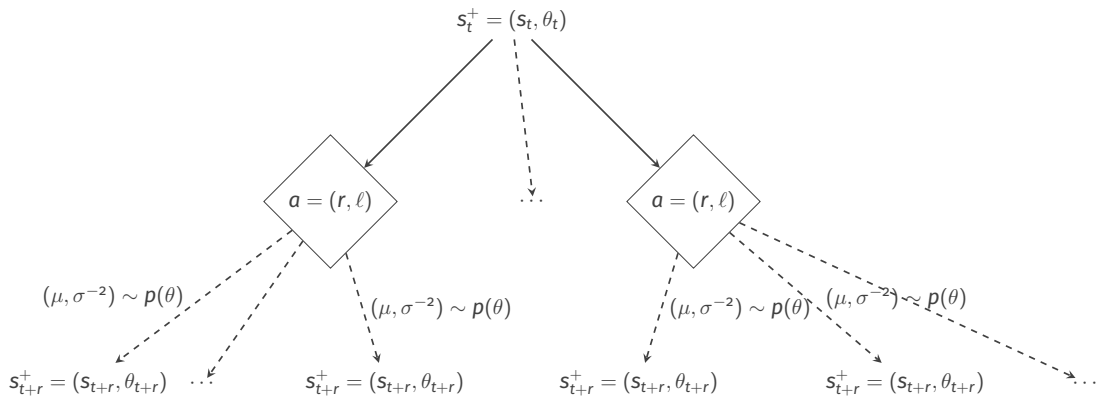


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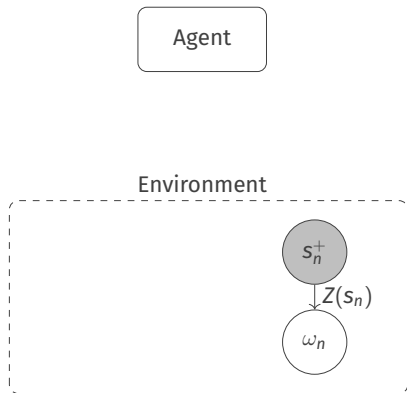
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Generate transition from prior



Characteristics of a BAPOMDP⁹



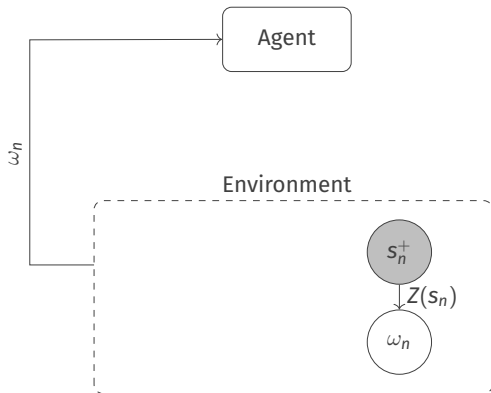
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Characteristics of a BAPOMDP⁹



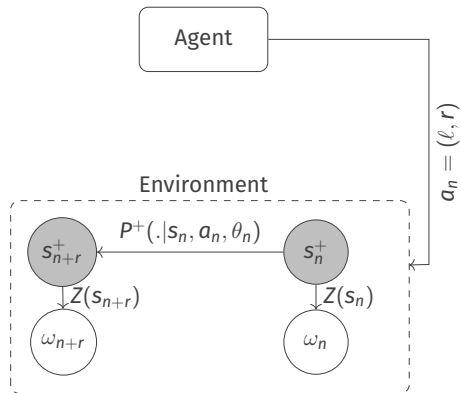
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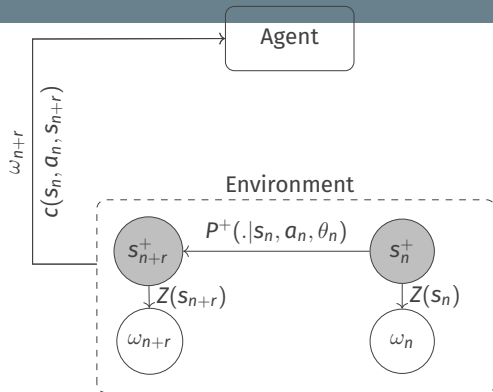
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⁹Bayes Adaptive Partially observed Markov decision process

Solving a BAPOMDP¹⁰

Identify an optimal policy π^*

$$\underbrace{c(s, a, s')}_{\text{Cost function}} = \underbrace{C_V}_{\text{visit cost}} + \underbrace{C_D(H - t') \times \mathbb{1}_{m'=3}}_{\text{death cost}} + \underbrace{\kappa_C \times r \times \mathbb{1}_{\ell=a}}_{\text{treatment cost}}$$

¹⁰Bayes Adaptive Partially Observable Markov Decision Process

Solving a BAPOMDP¹⁰

Identify an optimal policy π^*

$$\underbrace{V(\pi, s)}_{\text{Optimization criterion}} = \underbrace{\mathbb{E}_s^\pi \left[\sum_{n=0}^{H-1} c(S_{n-1}, A_n, S_n) \right]}_{\text{Expected long-term cost as a result of the policy } \pi}$$

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Solving a BAPOMDP¹⁰

Identify an optimal policy π^*

$$\underbrace{V(\pi, s)}_{\text{Optimization criterion}} = \underbrace{\mathbb{E}_s^\pi \left[\sum_{n=0}^{H-1} c(S_{n-1}, A_n, S_n) \right]}_{\text{Expected long-term cost as a result of the policy } \pi}$$

$$\underbrace{V^*(s)}_{\text{Value function}} = \underbrace{\min_{\pi \in \Pi} V(\pi, s)}_{\text{Minimisation across policy space}}$$

¹⁰Bayes Adaptative Partially Observable Markov Decision Process

Solving a BAPOMDP¹⁰

Identify an optimal policy π^*

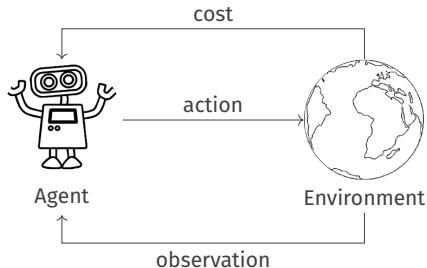
In reality, we do not observe state space!

Let $h_n = (\omega_0, a_0, \omega_1, a_1, \dots, \omega_n)$ be the history

$$\underbrace{V^*(h)}_{\text{Value function}} = \underbrace{\min_{\pi \in \Pi} V(\pi, h)}_{\text{Minimisation across policy space.}}$$

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Reinforcement Learning



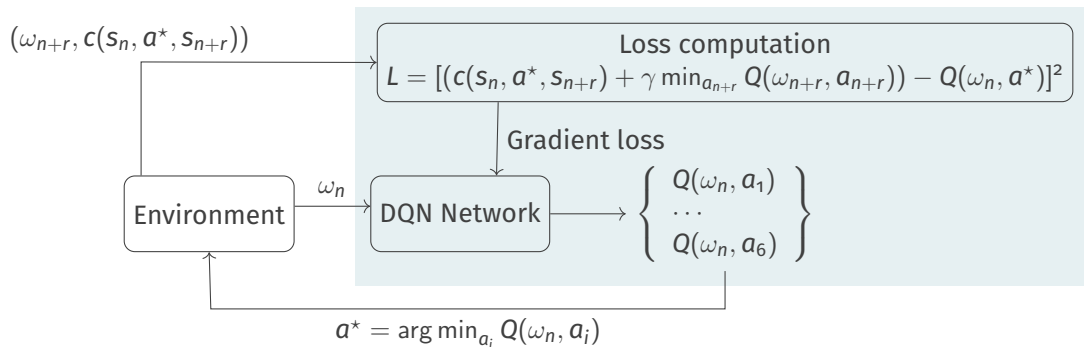
The optimal policy is obtained from the experiments $\langle \omega, a, \omega', c \rangle$, generate from P^+ transition function

$$\underbrace{Q^\pi(s, d)}_{\text{Optimization criterion}} = \underbrace{\mathbb{E}^\pi \left[\sum_{n=0}^{H-1} c(S_{n-1}, A_n, S_n) \mid s, a = (\ell, r) \right]}_{\text{Value of an action in a state according to the policy } \pi}$$

$$\underbrace{Q^*(s, a)}_{\text{Q fonction}} = \min_{\pi \in \Pi} Q^\pi(s, a)$$

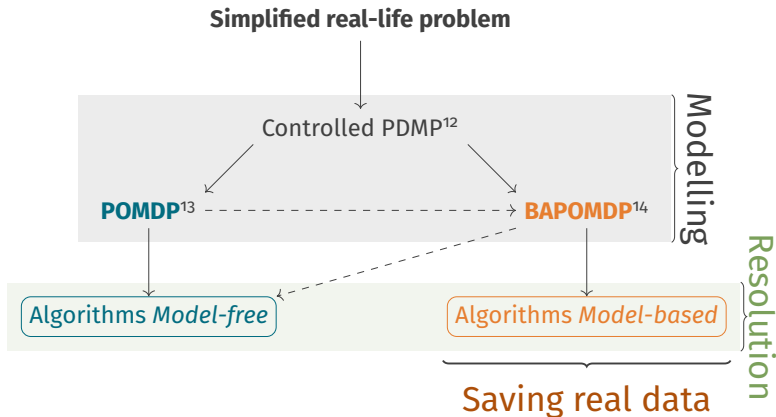
$$\underbrace{\pi^*}_{\text{Q fonction}} = \arg \min_{a \in \mathbb{A}} Q^*(s, a)$$

Algorithm example: DQN¹¹



¹¹Deep Q-Network

Conclusion and future work



¹²Piecewise Deterministic Markov Processes

¹³Partially Observed Markov Decision Process

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